



PLANNING COMMISSION WORK SESSION AGENDA

Monday, June 10, 2019 - 6:00 PM

City Hall, Conference Room A, 169 SW Coast Hwy, Newport, OR 97365

The meeting location is accessible to persons with disabilities. A request for an interpreter for the DEAF AND HARD OF HEARING, or for other accommodations for persons with disabilities, should be made at least 48 hours in advance of the meeting to Peggy Hawker, City Recorder at 541.574.0613.

The agenda may be amended during the meeting to add or delete items, change the order of agenda items, or discuss any other business deemed necessary at the time of the meeting.

1. CALL TO ORDER

2. UNFINISHED BUSINESS
 - 2.A Amendments to the Park System Master Plan Component of the Comprehensive Plan.
[Memorandum and Materials.pdf](#)
 - 2.B Transportation System Plan Schedule and Study Intersections.
[Memorandum.pdf](#)
[Schedule_5-28-19.pdf](#)

3. NEW BUSINESS

4. ADJOURNMENT

Memorandum

To: Planning Commission/Commission Advisory Committee

From: Derrick I. Tokos, AICP, Community Development Director 

Date: June 7, 2019

Re: Amendments to Park System Master Plan Component of the Comprehensive Plan

Enclosed is a draft of the new Parks System Master Plan element of the Newport Comprehensive Plan. Associate Planner, Rachel Cotton, will be attending the work session to walk through the document. Please take a moment to review the materials, particularly the policies, goals and implementation measures, and we will be looking for your feedback as to whether or not the document is good “as is,” or requires revision. If only minor revisions are needed, then it would be appropriate to initiate the legislative adoption process, by motion, at the regular meeting. Staff would then provide the required 35-day notice to the Department of Land Conservation and development.

A copy of the complete Master Plan is available for review on the City website at:

<https://newportoregon.gov/dept/cdd/ParkSystemMasterPlan.asp>

Attachments

- Draft Comprehensive Plan Park System Master Plan Component

PARKS AND RECREATION

In June 2018, the City of Newport commissioned an update of its Park System Master Plan. The process included evaluating community priorities, future needs, and sustainable funding sources for the network of open space, trail, park, and recreation assets within the City's UGB. The update process helped develop and refine the community's vision for parks and recreation through an interactive community-driven process. The planning process considered current conditions and future needs related to demographics, recreational trends, land availability, funding capacity, and partnership opportunities.

The Park System Master Plan for the City of Newport, Oregon, hereby included in this document by reference, outlines a plan for providing parks, open space, and trail systems for the City of Newport. It recommends the steps and strategies needed to implement the community's vision for its park system and establishes clear goals and strategies for enhancing the community's parks and recreation facilities through investment and development over the next 20 years. The Park System Master Plan builds on the community's unique assets to meet the needs of current and future residents and visitors of the City.

Specifically, the Park System Master Plan provides:

- An introduction and background on park planning in Newport
- A community vision and goals for the future parks and open space system
- An inventory and level of service analysis of existing facilities
- Recommendations for new parks and improvements to existing facilities, including improvement priorities and park design guidelines
- A plan implementation component, including a project timeline, implementation strategies, project costs, and funding strategies
- A Capital Improvement Component that summarizes information and recommendations related to costs and funding associated with existing and future facilities
- Detailed design guidelines
- A climate appropriate planting palette
- Recommendations related to maintenance, staffing, and partnerships
- A complete list of community engagement activities conducted throughout the project

Existing Assets

The City of Newport has a robust system of existing parks, trails, and recreation facilities and a rich natural environment that provide excellent opportunities for recreational activities for residents and visitors. Among its unique assets are:

- The Pacific Ocean, including numerous beach access points, stretches of sandy beaches, and picturesque rocky cliffs.
- Four state and federal parks and recreation areas totaling over six hundred acres that serve as regional and statewide destinations, including Agate Beach State Recreation Site, South Beach State Park, Yaquina Bay State Recreation Site, and Yaquina Head Outstanding Natural Area and lighthouse.
- A variety of neighborhood parks, mini parks, and pocket parks providing opportunities for many residents to access recreation opportunities close to home, and a network of paved and soft-surface trails connecting parks and neighborhoods throughout the city.
- Over seven hundred acres of undeveloped open space at 18 different locations, including wetlands, forests, walking trails, and other opportunities for passive recreation.
- A 45,000 square foot state-of-the-art Recreation Center, including two gyms, a cardio fitness area, indoor running track, classrooms, multipurpose rooms, and a dance studio.
- A new year-round indoor Aquatic Center with recreational swimming, swim lessons, lap swims, water fitness, special event swims, swim meets, and pool rentals.

- A robust 60+ Activity Center, where residents age 60 or older can gather, participate in a variety of drop-in activities, and partake in classes, lectures, field trips, health and wellness opportunities, socializing, and more.
- City, School District, and other facilities that offer opportunities for people of all ages to participate in a wide variety of sporting activities, including basketball, wrestling, track and field, indoor and outdoor soccer, and more.
- Partnerships with local community groups and organizations that help the City leverage additional resources to provide, support, and maintain park and recreational facilities and programming.

The City's existing park and recreation facilities are an excellent foundation upon which to build and develop a more robust system of parks, trails, and other facilities to serve the City's residents and visitors. The existing park system includes the following types and numbers of facilities:

Parks

- Mini-Parks (3)
- Pocket Parks (4)
- Neighborhood Parks (11, including four facilities owned by the Lincoln County School District)
- Destination Parks (4, all owned by state or federal agencies)

Special Use Facilities

- Dog parks (2 total, 1 owned by the City of Newport, 1 owned privately)
- Skate park
- Piers and docks (4 total, 2 owned by the City of Newport, 2 owned by the Port of Newport)
- Other special use facilities, such as the 60+ Center, Recreation and Aquatic Center, waysides, etc. (13 total; 8 owned jointly or completely by the City of Newport)
- Beach Access Points (5)
- Open Space Areas (12)
- Undeveloped Sites (6)
- Trails and trail corridors (6)

These facilities are mapped in Figures 1 and 2.

FIGURE 1. PARK INVENTORY MAP - NORTH

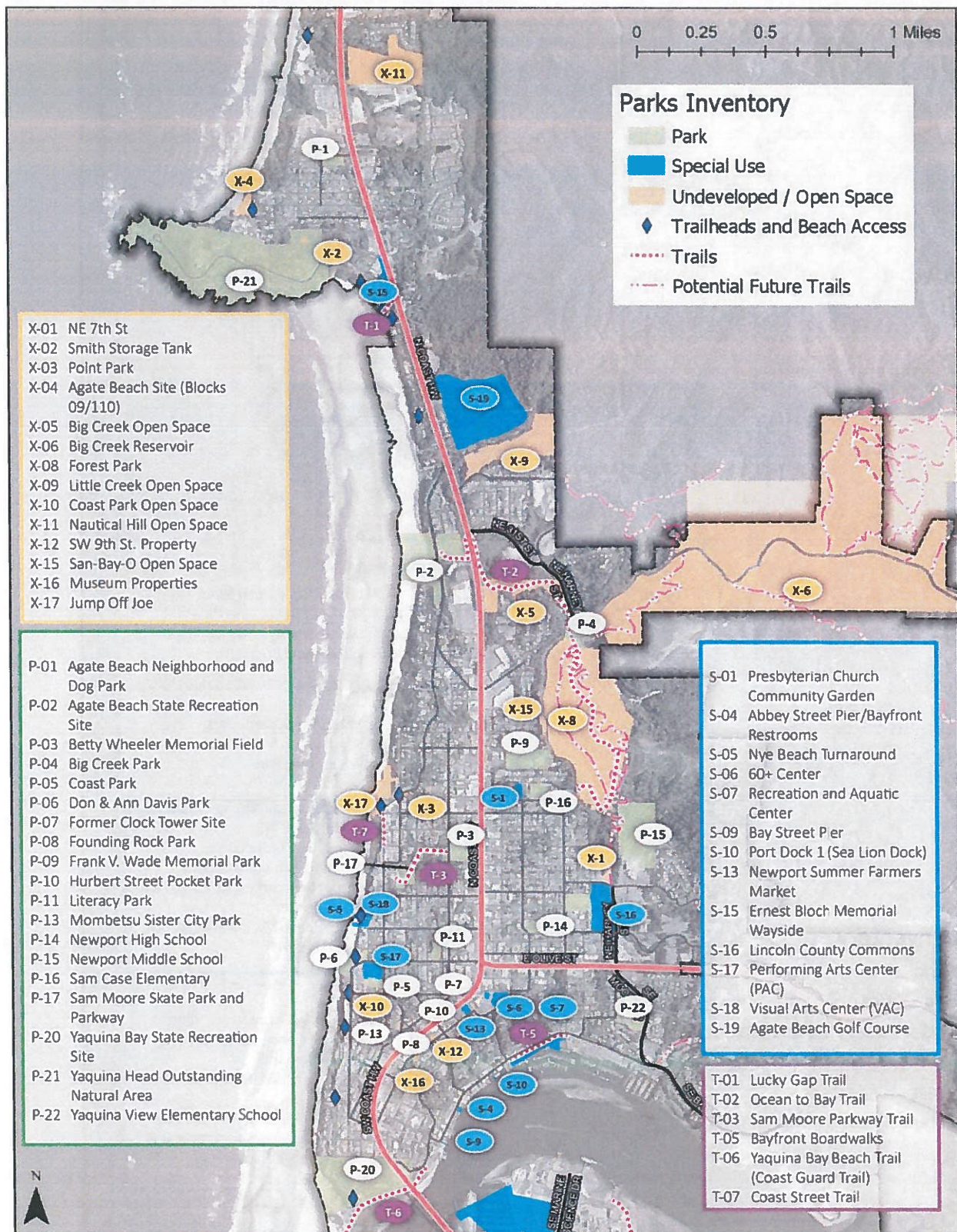
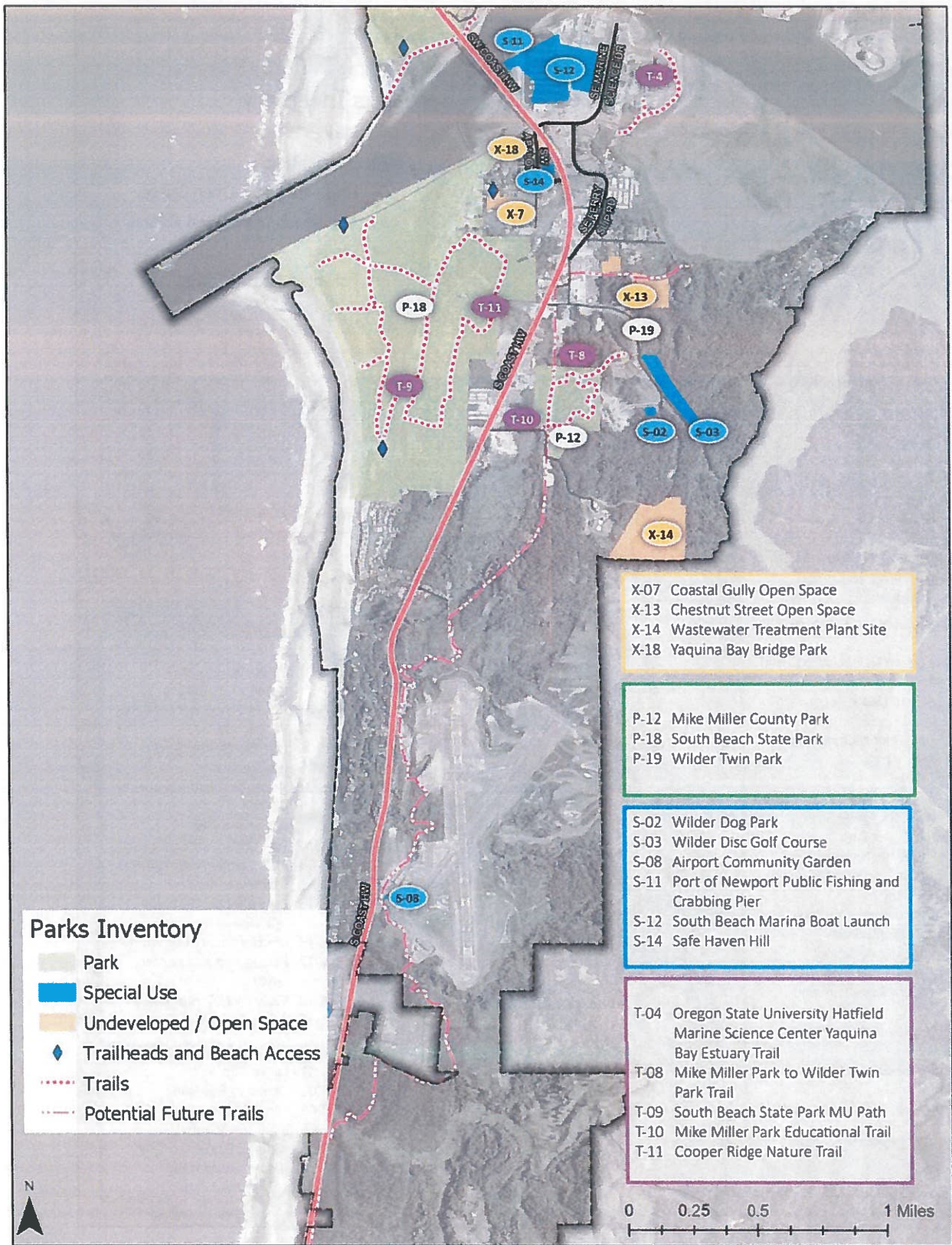


FIGURE 2. PARK INVENTORY MAP - SOUTH



Community Engagement

To ensure that the Park System Master Plan accurately reflects the needs and values of the Newport community, the project team utilized a combination of traditional outreach tools and innovative approaches to reach a broad range of the population, including minority groups and populations that are traditionally underserved by park and recreation amenities. Specific groups targeted for outreach included Newport’s growing Latinx community, high school and elementary school children, and aging populations.

Hundreds of Newport community members participated in the Master Plan update process through a multi-faceted community engagement program. People of diverse demographics, of all ages, from different neighborhoods, and with a range of experiences, perspectives, and needs contributed their insights and ideas for enhancing Newport’s parks. In-person and online events and activities created convenient opportunities for people to share their insights. Outreach forums included Project Advisory Committee (AC) meetings, community open houses, online surveys, stakeholder meetings, Facebook advertisements, radio show interviews, pop-up dot board exercises, and outreach to local schools.

Park System Master Plan Objectives

The City of Newport continues to experience growth and is also undergoing shifts in its demographics. Residents age 65 years and older now make up approximately one fourth of the City’s population, and the number of residents who identify as Hispanic or Latino has nearly doubled in the last two decades. Today, over half of the City’s residents are renters. Given these changes to the City’s population, it will be important to consider the needs of future residents and visitors when thinking about how to further develop and improve upon the City’s park system.

Some objectives of the Park System Master Plan include:

- Further development of an integrated multi-use trail system that connects neighborhoods, visitor destinations, open spaces, and natural areas.
- Increasing the recreational value of existing parks, including creating conceptual designs for underdeveloped spaces.
- Identifying areas underserved by parks and recreation facilities and proposing new parks and recreation facilities for serving them.
- Redesign and expansion of the Sam Moore Skate Park and associated neighborhood park and trail.
- Siting of a bicycle pump track.
- Recommendations related to siting and management of new community gardens.
- Assessing how future development of the Wolf Tree Destination Resort can be integrated into the City’s park system.
- Identifying ways to increase energy and natural resource efficiency for park and recreation maintenance and operations.
- Identifying sustainable funding streams and ways to reduce ongoing maintenance requirements and costs for the City’s parks, open spaces, and recreational facilities.
- Collaborating with community partners to create a park and recreation system that is attractive, sustainable, and well-maintained.

Prioritized Capital Project Recommendations

The Park System Master Plan provides near- and long-term strategies for the development, maintenance, and operation of the City’s park system. It is expected to be implemented over the next 10-20 years. Improvements identified in the Plan have been prioritized as short-term (1-5 years), medium-term (6-10 years), and long-term (11-20 years). Priorities are based on the following factors:

- Direction from Advisory Committee members, City staff, and community members

- Ability to leverage or use existing City or partner-owned sites, as opposed to needing to acquire new property
- Presence of community partner(s) with the ability and commitment to assist in making improvements in the short-term
- Level or frequency of facility use
- Level-of-service analysis and projected timing of future growth and development in areas where new parks may be needed

Table 1: Prioritized Capital Project Recommendations and Cost Estimates (2019 \$)

<i>Tier I Projects (Near Term)</i>			
<i>Project ID</i>	<i>Project</i>	<i>Park Type</i>	<i>Cost Estimate</i>
P-01	Agate Beach Neighborhood and Dog Park Improvements	Existing Park	\$ 548,853
P-02	Agate Beach Wayside Multi-Use Field	Existing Park	*
P-03	Betty Wheeler Memorial Field Improvements	Existing Park	\$ 901,091
P-04	Big Creek Park Improvements	Existing Park	\$ 760,892
P-09	Frank Wade Park Improvements	Existing Park	\$ 650,286
P-17/T-J	Sam More Park and Trail Improvements	Existing Park and Trail	\$ 1,394,688
P-06	Don and Ann Davis Park (Grassy Area)	Existing Park	\$ 556,502
S-A	South Beach Marina Non-Motorized Boat Launch and Access Improvements	New Special Use	*
P-D	Lincoln County Commons Multi-Use Fields	New Special Use	\$10,000 - \$20,000
S-05	Nye Beach Turnaround - Universal Beach Access	Beach Access	\$ 50,000 - \$ 500,000
T-B	13th Street and Spring Street - Restored Beach Access on Public Land	Beach Access	\$ 50,000 - \$ 500,000
T-H / T-I	Ocean to Bay Trail Improvements	Existing Trail	\$ 223,587
T-L / T-M	Yaquina Bay Beach (Coast Guard) Trail	Existing Trail	*
X-08	Forest Park Trail Improvements	Existing Trail	\$ 113,022
T-G	Big Creek Reservoir Trail System	New Trails	\$ 3,157,048
<i>Tier II Projects (Medium Term)</i>			
X-01	Pocket Park on NE 7th Street	New Park	\$ 50,000 - \$ 150,000
P-J	Mini Park at South End of Yaquina Bay Bridge	New Park	\$ 486,277
S-08	Community Gardens at the Newport Municipal Airport	New Special Use	\$ 8,000 - \$ 15,000
S-B	Marine Science Drive Non Motorized Boat Launch	New Special Use	\$ 20,000 - \$ 50,000
P-06	Don and Ann Davis Park - Beach Access Improvements	Beach Access	\$ 50,000 - \$ 500,000
P-C	Improved Beach Access at Jump-Off Joe	Beach Access	\$ 50,000 - \$ 500,000
T-K	Ocean to Bay Trail Completion	New Trail	*
T-O	Chestnut Street Open Space and Trail	New Trail	\$ 200,000 - \$ 400,000
T-N	Coastal Gully Open Space Trail	New Trail	\$ 713,427
T-P/S-08	Trail Connections from Mike Miller Park to Newport Municipal Airport and Areas to the	New Trails & Connections	*

	South		
X-15	San-Bay-O Trail Connection	New Trail	*
T-C	Agate Beach Neighborhood & Ernest Bloch Wayside Trail Connection	New Trail	*
T-F	Pollinator Habitat Restoration on 101	New Habitat	\$ 10,000 - \$ 1,000,000
Tier III Projects (Long Term)			
P-05	Coast Park Improvements	Existing Park	\$ 114,660
P-13	Mombetsu Park Improvements	Existing Park	\$ 37,674
P-20	Yaquina Bay State Park Improvements	Existing Park	\$ 131,040
P-A	North Newport Neighborhood Park	New Park	\$ 400,000 - \$750,000
P-E	Mini Park South of Highway 20	New Park	\$ 50,000 - \$150,000
P-K	Additional Wilder Neighborhood Park	New Park	\$ 400,000 - \$750,000
P-M	Wolf Tree Destination Resort Recreational Amenities	New Park	\$ 400,000 - \$750,000
S-02	Wilder Dog Park Improvements	Special Use	\$ 124,488
T-08	Wilder Trail Improvements	Existing Trail	*
T-R	Nautical Hill Open Space Trail	New Trail	*
T-S	Oregon Coast Trail - Restored Access on Public Land	Beach Access	\$ 50,000 - \$500,000

* Detailed cost estimates are provided for improvements to existing facilities and in cases where an estimate was previously prepared. General cost estimates are provided for new park facilities based on unit costs per acre and are presented as a cost range. The costs of trail projects are detailed in Table 2. Cost estimates were not generated for certain non-City owned projects.

Cost Estimates

As part of the process of developing the Park System Master Plan, the project team estimated costs for each improvement project. The level of detail of the cost estimates varies as follows:

- General cost estimates are provided for new park facilities based on unit costs per acre and are presented as a cost range. Costs for these facilities do not include soft costs or land acquisition costs.
- Unit costs per lineal feet are provided for new trails.
- For most improvements to existing facilities, costs are provided for specific improvements based on typical costs of such improvements in other municipalities. These estimates include soft costs.
- For selected facilities where conceptual diagrams of improvements were created, more detailed costs have been provided. These estimates also include soft costs.

All costs represent planning-level costs. "Planning-level" costs are general in nature and are based on the approximate number and size of components of a facility or on a conceptual plan, coupled with estimated unit costs for typical materials or amenities anticipated for the facility. They are in contrast to more accurate cost estimates that are based on detailed facility designs and quotes or bids from manufacturers, vendors, or contractors. In some cases, general cost estimates for new facilities represent a very wide variation from the low to the high end of the estimate. Trail costs have not been estimated although costs per lineal foot of different types of trails are included in Table 3. More accurate costs will need to be developed as part of detailed master plans prepared for individual facilities. Table 2 summarizes total costs by type of improvement.

Table 2: Estimated Cost Ranges for New Facilities (2019 \$)

<i>Park Type</i>	<i>Total Construction Cost</i>	
	<i>Low</i>	<i>High</i>
Mini-Park, Pocket Park	\$50,000	\$150,000
Neighborhood Park	\$400,000	\$750,000
Special Use	\$8,000	\$50,000
Open Space	\$200,000	\$400,000
Beach Access	\$50,000	\$500,000
Total All New Projects*	\$5,603,000	\$9,350,000

* Does not include Highway 101 Pollinator Project, given extreme cost range

Table 3: General Cost Estimates for Proposed New Trails (2019 \$)*

<i>Project ID</i>	<i>Site</i>	<i>Tier</i>	<i>12' Asphalt (LF)</i>	<i>8' Asphalt (LF)</i>	<i>8' Soft Surface (LF)</i>	<i>6' Asphalt (LF)</i>
T-L/T-M	Yaquina Bay (Coast Guard) Trail	I	\$48.00	\$32.00	\$24.00	\$24.00
S-08/T-P	101 Alternate Trails South of Mike Miller Park	II	\$48.00	\$32.00	\$24.00	\$24.00
T-C	Agate Beach Neighborhood to Ernest Bloch Wayside	II	\$48.00	\$32.00	\$24.00	\$24.00
T-K	Ocean to Bay Trail Completion	II	\$48.00	\$32.00	\$24.00	\$24.00
S-15	San-Bay-O Trail Connection	II	\$48.00	\$32.00	\$24.00	\$24.00
T-R	Nautical Hill Open Space Trail	III	\$48.00	\$32.00	\$24.00	\$24.00
T-08	Wilder Trail Improvements	III	\$48.00	\$32.00	\$24.00	\$24.00

* Cost includes subbase. Cost could vary 2-4 times linear foot based on impacts, terrain, location (urban verse rural), and other amenities

The estimated cost of improvements identified in the Park System Master Plan, equating to an average expenditure of around \$550,000-\$750,000 per year, is significantly higher than the estimated available revenue from existing sources. It will be critical for the City to explore adoption of additional funding sources to achieve the goals and implement the improvements identified in the Plan.

Funding Strategies

Current sources of parks and recreation funding include fees, fines and forfeitures (including user fees for specific park and recreation facilities), transfers from the city's General Fund, transfers from the county transient lodging tax, and a small amount of revenue from investments. The City of Newport already uses several common funding sources to fund park and recreation projects, but could revisit, modify, or streamline these sources based on further analysis to improve their efficiency. There are also

several potential funding sources not currently used by the City of Newport that may be worth consideration. Existing and potential funding sources for parks and recreation are detailed in Table 4.

Table 4: Park and Recreation Funding Sources

<i>Funding Mechanism</i>	<i>Source</i>	<i>Capital Projects</i>	<i>Repair & Maintenance</i>	<i>Programs, Events</i>	<i>Used in Newport?</i>
System Development Charges (SDCs)	City	x			✓
General Fund	City	x	x		✓
General Obligation, Revenue or Other Bonds	City	x			✓
Ticket Sales, Admissions (User Fees)	City		x	x	✓
Membership and Season Pass Sales	City		x	x	✓
Transient Room Tax	County	x	x		✓
Food or Beverage Tax	City	x	x	x	
Friends Associations (Parks Foundations)	Private	x	x		
Volunteer Programs	Private	x	x	x	✓
Stormwater Utility Fee	City	x	x		
Parks Maintenance Fee	City		x		
Grants <i>General Purpose or Operating Grants</i> <i>Planning Grants</i> <i>Facilities and Equipment Grants</i> <i>Matching Grants</i> <i>Management or Technical Assistance Grants</i>	State, Foundations	x	x	x	✓
Program-Related Investments (PRIs)	Foundations	x			
Corporate Sponsorships	Private	x	x	x	
Parks District	Public	x	x		
Gifts	Public	x	x	x	✓

Adoption of any of these funding mechanisms will require a significant amount of analysis, including extensive community discussion and an assessment of the potential political and public support or acceptance of the funding mechanisms.

GOALS AND POLICIES PARK AND RECREATION ELEMENT

Goal 1: Provide a Park System that is visually attractive and well-maintained and that can continue to be maintained and improved in a financially and environmentally sustainable manner over time.

Policy 1.1: Promote beautification and enhanced stormwater management through the use of climate-appropriate, ocean friendly design and landscaping.

Implementation Measure 1.1.1: Utilize low impact development practices when making park improvements, including retaining native vegetation, minimizing impervious surfaces, selecting pervious materials for paved parking areas, walkways, and hardscaping, and creating rain gardens and bioretention facilities.

Policy 1.2: Ensure that vegetation used in the City's parks and open spaces be able to withstand local weather and climatic conditions and be as inexpensive and resource-efficient as possible to maintain.

Implementation Measure 1.2.1: Develop and periodically update a written manual for the care, preservation, pruning, planting, replanting, removal, and disposition of trees and plantings in parks, along public streets, and in other public places.

Implementation Measure 1.2.2: Train parks maintenance personnel in fundamentals of landscape and grounds maintenance.

Policy 1.3: Consider materials, durability, accessibility, maintenance needs, and life-cycle costs when making decisions about, and budgeting for, proposed improvements and expansions to park and recreation facilities, including restrooms.

Implementation Measure 1.3.1: Use durable, weather-resistant, environmentally friendly materials for park facility furnishing and amenities to reduce repair and replacement frequency and costs.

Implementation Measure 1.3.2: Develop City standards for site furniture and wayfinding to ensure signage is consistent throughout the city and furnishings are durable, consistent, and attractive. Coordinate with City committees as part of these efforts.

Implementation Measure 1.3.3: Develop a City policy for memorial items that includes considerations for long-term maintenance.

Policy 1.4: Explore options for how to most efficiently allocate, organize, and budget for adequate staffing to meet desired service levels.

Implementation Measure 1.4.1: Identify and develop metrics to track quality of service as relates to Park and Recreation Department staffing levels and to assess productivity and quality of parks maintenance.

Implementation Measure 1.4.2: Use established metrics to assess and make informed decisions about adequacy of current Parks Maintenance and Park and Recreation staffing levels and to determine how to most efficiently allocate Parks Maintenance staffing resources.

Implementation Measure 1.4.3: Leverage temporary employees as a cost-effective way to meet peak season needs.

Implementation Measure 1.4.4: Consider implementing an online form or hotline for parks maintenance requests.

Policy 1.5: Secure funding for capital improvement projects and maintenance needs identified in the Park System Master Plan.

Implementation Measure 1.5.1: Include Park System Master Plan capital projects on the list of capital improvement projects eligible to be funded with SDC revenues, where such projects are needed to accommodate future community growth. Assess viability of increasing Parks SDC collections to provide additional funding for capital projects.

Implementation Measure 1.5.2: Initiate a process to define and prioritize objectives for park and recreation fee pricing to arrive at a set of cost recovery targets. Consider conducting a concurrent market assessment to identify going market rents for comparable facilities in the City's market area.

Implementation Measure 1.5.3: Be proactive about negotiating development agreements within Urban Renewal Areas in the interest of leveraging partnerships with private developers to create new park spaces.

Implementation Measure 1.5.4: Utilize visitor revenues to help fund development and maintenance of park and recreation facilities.

Implementation Measure 1.5.5: Leverage matching grants and community partnerships to supplement City funding.

Implementation Measure 1.5.6: Conduct a cost-benefit analysis of hiring a part-time grant writer.

Implementation Measure 1.5.7: Explore the creation of a Parks District funded by local property taxes and/or service fees to provide parks, open spaces, trails, and community programs within the district.

Policy 1.6: Maintain capital reserves to replace or make major repairs to City-owned park and recreational facilities.

Implementation Measure 1.6.1: Establish the total value of parks and recreational assets, including park equipment and improvements, and conduct analyses to estimate each asset's full life cycle costs. Set replacement reserve targets at an annualized level commensurate with cost estimates, using ten percent of each asset's operating revenue as a recommended benchmark.

Policy 1.7: Work with community stakeholders, including neighbors, the Chamber of Commerce, and service organizations, to encourage volunteer maintenance of City parks and trails, including regular litter pickup and quarterly or annual invasive vegetation removal.

Implementation Measure 1.7.1: Evaluate the potential benefits and required resources needed to implement an organized volunteer program, and determine whether the City has the capacity to implement the program.

Implementation Measure 1.7.2: Develop formal agreements regarding maintenance commitments and duration from partners and volunteers, including a liability waiver component.

Goal 2: Incorporate and develop a system of multi-use trails offering opportunities for a full range of activities and ability levels.

Policy 2.1: Maintain and expand the multi-use path and trail system.

Implementation Measure 2.1.1: Identify opportunities within the city for creating non-motorized connections to existing and planned trails.

Implementation Measure 2.1.2: Identify the need for trailhead facilities (e.g., parking areas, wayfinding signage, trash receptacles, etc.) and ongoing maintenance in connection with planning for future trails.

Implementation Measure 2.1.3: Prepare a more detailed plan for the City's trail system, including classes of trails, trailheads, wayfinding and signage, parking areas, and other amenities.

Implementation Measure 2.1.4: Establish a City trail-building and maintenance program that provides opportunities for volunteer involvement.

Implementation Measure 2.1.5: Develop connector trails that provide direct bicycle and pedestrian access from neighborhoods, visitor destinations, schools, and parks onto the City's major trail networks.

Implementation Measure 2.1.6: Develop a maintenance program for the Bayfront boardwalks.

Policy 2.2: Work with airport staff to identify, map, and further describe opportunities for community use of trails and other facilities on airport property in a manner consistent with the Airport Master Plan.

Implementation Measure 2.2.1: Develop a formal agreement regarding scope of permissible community use of, and future improvements to, trails on airport property.

Implementation Measure 2.2.2: Partner in securing easements across intervening properties between the airport and existing or planned trails and other recreational facilities.

Implementation Measure 2.2.3: Coordinate tree clearing and brushing outside the runway protection zone with potential trail expansion opportunities.

Policy 2.3: Coordinate with community groups on proposed plans for development and maintenance of trails.

Implementation Measure 2.3.1: Encourage trail advocates to create a formal organization such as a 501(c)(3) non-profit which could enter into an agreement with the City to commit to initial trail-building and future maintenance activities.

Goal 3: Meet a full range of indoor and outdoor recreational needs for all ages by including opportunities and facilities for active and passive recreation, sports, socializing, environmental and cultural education, and enjoyment of nature.

Policy 3.1: Serve all areas of the city in an equitable and effective manner.

Implementation Measure 3.1.1: Work with private developers to identify, dedicate, and improve park areas as part of future development projects, with a focus on providing additional park and recreational facilities that meet residents' needs and are consistent with the Vision and Goals of the Park System Master Plan.

Policy 3.2: Focus City and other local resources on meeting the needs of residents while also appealing to visitors.

Implementation Measure 3.2.1: Identify potential sites, acquisition and operating costs for future development of City owned multi-purpose fields.

Implementation Measure 3.2.2: Develop new informational materials for residents and visitors about City parks and trails.

Policy 3.3: Provide amenities within facilities to meet users' basic needs such as drinking fountains, restrooms, benches, shelters, and flexible open lawn areas.

Policy 3.4: Develop and maintain accessible, all-weather facilities to accommodate small and large group gatherings throughout the year, including picnic shelters, plazas, and other public gathering spaces.

Policy 3.5: Ensure that facilities are planned, designed, and constructed to be safe, easy to maintain, inclusive, and accessible to individuals of all ages, abilities, backgrounds, and income levels.

Implementation Measure 3.5.1: Periodically evaluate community perceptions of, and any gaps in, safety, accessibility, and maintenance of facilities through surveys, evaluation forms, and community outreach.

Implementation Measure 3.5.2: Develop recommendations related to siting, design, implementation, and management of new community gardens with a focus on providing accessibility to individuals of all ages, abilities, backgrounds, and income levels.

Policy 3.6: Take an active role in coordinating with field users to help develop and implement a coordinated approach to scheduling, use, and improvement of local playing fields.

Goal 4: Maintain and improve public access to the beach and improve recreational access to the Bay, including enhancements for people with limited mobility.

Policy 4.1: Acquire land or easements to create beach access points in areas where there are currently gaps, and to improve existing access that is in poor condition.

Implementation Measure 4.1.1: Seek opportunities to acquire property through the County's tax foreclosure process, depending on the location, cost of access, and physical conditions or constraints of the subject property.

Policy 4.2: Pursue opportunities to make accessibility improvements and provide informational signage around beaches and the Bay through strategic partnerships.

Goal 5: Sustain and enhance partnerships with local community groups and other public agencies, including Lincoln County, the Lincoln County School District, Oregon Parks and Recreation Department (OPRD), the Port of Newport, and others to integrate and manage recreational resources in a collaborative and cost-effective manner.

Policy 5.1: Cooperate and coordinate in long-range planning for enhancements to park and trail facilities that are jointly used by residents and visitors, including proposed improvements at Yaquina Bay State Park, the County Commons, the Port of Newport, the Agate Beach State Recreation Site, and South Beach State Park.

Implementation Measure 5.1.1: Partner in acquiring land for or constructing facilities intended for community use within or adjacent to OPRD facilities.

Implementation Measure 5.1.2: Partner in pursuing grants and funding opportunities for improvements to jointly used park, trail, and recreation facilities.

Policy 5.2: Support plans for development of multi-purpose playing fields and a play area at the County Commons site.

Implementation Measure 5.2.1: Engage community members and neighboring residents, including families with children, to identify priority needs for the proposed multi-purpose playing fields and play area at the County Commons.

Policy 5.3: Support local organizations in their commitment of labor and resources to help improve and maintain playing fields.

Implementation Measure 5.3.1: Provide technical support in determining the most cost-effective design for future improvements to existing and new fields.

Policy 5.4: Partner with School District on use of expertise, labor, and equipment in making improvements to City fields.

Policy 5.5: Work together with local partners to schedule joint use of playing fields and facilities in an equitable, efficient manner.

Implementation Measure 5.5.1: Regularly review and update joint use agreements with community partners approximately every three to five years.

Implementation Measure 5.5.2: Establish a set of procedures for allocating and scheduling use of fields by local sports teams and/or other community members concurrent with development of the proposed multi-purpose open space at the Agate Beach State Recreation Site and the proposed multi-purpose playing fields at the County Commons.

Goal 6: Preserve and maintain large contiguous natural areas for use as open space, wildlife habitat, and passive recreation areas.

Policy 6.1: Prioritize conservation of significant open spaces and natural resource areas, including beaches and headlands, midcoast watersheds, the Yaquina Bay Estuary, rivers, streams, forests, and fish and wildlife habitat.

Implementation Measure 6.1.1: Develop a management plan for open space and passive recreational areas, emphasizing that any development in these areas be done in an environmentally friendly and sustainable manner.

Implementation Measure 6.1.2: Assess whether or not the City should establish open space provisions tied to large scale development in code.

Memorandum

To: Planning Commission
From: Derrick I. Tokos, AICP, Community Development Director
Date: June 6, 2019
Re: Transportation System Plan Schedule and Study Intersections

Enclosed is an initial draft of the Transportation System Plan (TSP) project schedule. Public outreach will begin, in earnest, in the fall of this year. Over the balance of the spring and summer, the public involvement strategy will be refined, demographic data updated, and a regulatory review will be performed to assess how well the City's plans comport with current, state transportation rules and laws. The State will also be performing traffic counts to update its models and will use that data to develop an existing conditions assessment. Some of the forecasting work will also be completed and rolled out as part of the public outreach. Please take a look at the schedule, and come prepared to discuss whether or not it seems reasonable, as structured, or if changes may be needed.

With respect to the traffic counts, below is a link to a google map identifying study intersections the consultant intends to analyze as part of the TSP project. The "study intersections" shown in blue are locations that will be forecasted with specific improvement recommendations. Those shown in red as "non-study intersections" will be used for analytical purposes, but would not be called out in the study. Please take a moment to look at the map and see if there are additional intersections that should be evaluated. I intend to queue the map up at the work session. The consultant is asking that we provide them with feedback by June 13th.

Here is the link to the google map:

https://drive.google.com/open?id=18Gwk48F_OdABF9FjsQZsrq7sNBezcczj&usp=sharing

Attachments



















- Tentative Transportation System Plan Project Schedule

ID	Task Name	Duration	Start	Finish	Half 2, 2019												Half 1, 2020					Half 2, 2020					Half 1, 2021					
					A	M	J	J	A	S	O	N	D	J	F	M	A	M	J	J	A	S	O	N	D	J	F	M	A			
1	Task 1: Project Management	520 days	Mon 4/29/19	Fri 4/23/21	[Gantt bar spanning from Mon 4/29/19 to Fri 4/23/21]																											
2	1.1 Project Administration	520 days	Mon 4/29/19	Fri 4/23/21	[Blue Gantt bar spanning from Mon 4/29/19 to Fri 4/23/21]																											
3	1.2 Develop and Maintain Project Management Web Site	520 days	Mon 4/29/19	Fri 4/23/21	[Blue Gantt bar spanning from Mon 4/29/19 to Fri 4/23/21]																											
4	1.3 Prepare Monthly Progress Reports	520 days	Mon 4/29/19	Fri 4/23/21	[Blue Gantt bar spanning from Mon 4/29/19 to Fri 4/23/21]																											
5	1.4 Prepare Project Template for Deliverables	20 days	Mon 5/13/19	Fri 6/7/19	[Blue Gantt bar spanning from Mon 5/13/19 to Fri 6/7/19]																											
9	1.5 PMT Check-In Conference Calls	520 days	Mon 4/29/19	Fri 4/23/21	[Blue Gantt bar spanning from Mon 4/29/19 to Fri 4/23/21]																											
10	Task 2: Public Involvement Program	132 days	Thu 5/9/19	Fri 11/8/19	[Gantt bar spanning from Thu 5/9/19 to Fri 11/8/19]																											
11	2.1 Public Stakeholder Involvement Strategy - Tech Memo #1	107 days	Thu 5/9/19	Fri 10/4/19	[Gantt bar spanning from Thu 5/9/19 to Fri 10/4/19]																											
16	2.2 Public Website	20 days	Mon 6/10/19	Fri 7/5/19	[Blue Gantt bar spanning from Mon 6/10/19 to Fri 7/5/19]																											
17	2.3 Interested Parties List and Comment Response	10 days	Mon 6/10/19	Fri 6/21/19	[Blue Gantt bar spanning from Mon 6/10/19 to Fri 6/21/19]																											
18	2.4 Establish Planning Advisory Committee	10 days	Mon 6/10/19	Fri 6/21/19	[Blue Gantt bar spanning from Mon 6/10/19 to Fri 6/21/19]																											
19	2.5 Targeted Outreach to EJ/Title VI Communities	25 days	Mon 10/7/19	Fri 11/8/19	[Blue Gantt bar spanning from Mon 10/7/19 to Fri 11/8/19]																											
23	Task 3: Background Plans and Policy Review	82 days	Mon 4/29/19	Tue 8/20/19	[Gantt bar spanning from Mon 4/29/19 to Tue 8/20/19]																											
24	3.1 Background Plans and Policy Review	10 days	Mon 4/29/19	Fri 5/10/19	[Blue Gantt bar spanning from Mon 4/29/19 to Fri 5/10/19]																											
25	3.2 Plan Review Summary – Tech Memo #2	25 days	Mon 5/20/19	Fri 6/21/19	[Blue Gantt bar spanning from Mon 5/20/19 to Fri 6/21/19]																											
29	3.3 Regulatory Review – Tech Memo #3	30 days	Mon 5/6/19	Fri 6/14/19	[Blue Gantt bar spanning from Mon 5/6/19 to Fri 6/14/19]																											
33	3.4 PMT Meeting #1 and Project Kick-Off	6 days	Tue 7/2/19	Tue 7/9/19	[Blue Gantt bar spanning from Tue 7/2/19 to Tue 7/9/19]																											
36	3.5 Goals, Objectives and Criteria – Tech Memo #4	35 days	Wed 7/3/19	Tue 8/20/19	[Blue Gantt bar spanning from Wed 7/3/19 to Tue 8/20/19]																											
40	Task 4: Existing and Forecasted System Conditions	211 days	Mon 5/20/19	Mon 3/9/20	[Gantt bar spanning from Mon 5/20/19 to Mon 3/9/20]																											
41	4.1 PAC Meeting #1 and Project Kick-Off	16 days	Tue 8/27/19	Tue 9/17/19	[Blue Gantt bar spanning from Tue 8/27/19 to Tue 9/17/19]																											
45	4.2 Evaluate Existing Conditions – Tech Memo #5	95 days	Mon 5/20/19	Fri 9/27/19	[Blue Gantt bar spanning from Mon 5/20/19 to Fri 9/27/19]																											
52	4.3 Future Traffic Forecast – Tech Memo #6	75 days	Mon 8/5/19	Fri 11/15/19	[Blue Gantt bar spanning from Mon 8/5/19 to Fri 11/15/19]																											
57	4.4 Project Management Team (PMT) Meeting #2	6 days	Mon 10/14/19	Mon 10/21/19	[Blue Gantt bar spanning from Mon 10/14/19 to Mon 10/21/19]																											
60	4.5 Future Transportation Conditions and Needs – Tech Memo #7	65 days	Mon 11/18/19	Fri 2/14/20	[Blue Gantt bar spanning from Mon 11/18/19 to Fri 2/14/20]																											
65	4.6 PAC Meeting #2	16 days	Mon 2/17/20	Mon 3/9/20	[Blue Gantt bar spanning from Mon 2/17/20 to Mon 3/9/20]																											
69	Task 5: Develop and Evaluate Solutions	180 days	Mon 2/17/20	Fri 10/23/20	[Gantt bar spanning from Mon 2/17/20 to Fri 10/23/20]																											
70	5.1 Community Workshop Series #1 (3-day event)	18 days	Mon 2/17/20	Wed 3/11/20	[Blue Gantt bar spanning from Mon 2/17/20 to Wed 3/11/20]																											
74	5.2 PMT Meeting #3	6 days	Thu 3/19/20	Thu 3/26/20	[Blue Gantt bar spanning from Thu 3/19/20 to Thu 3/26/20]																											
77	5.3 Solutions Evaluation – Draft Tech Memo #8	95 days	Fri 3/20/20	Thu 7/30/20	[Blue Gantt bar spanning from Fri 3/20/20 to Thu 7/30/20]																											
81	5.4 Finance Program – Tech Memo #9	35 days	Fri 7/10/20	Thu 8/27/20	[Blue Gantt bar spanning from Fri 7/10/20 to Thu 8/27/20]																											
85	5.5 Transportation Standards – Tech Memo #10	35 days	Fri 7/10/20	Thu 8/27/20	[Blue Gantt bar spanning from Fri 7/10/20 to Thu 8/27/20]																											
89	5.6 PMT Meeting #4	6 days	Fri 9/4/20	Fri 9/11/20	[Blue Gantt bar spanning from Fri 9/4/20 to Fri 9/11/20]																											
92	5.7 Planning Commission Work Session	1 day	Fri 9/11/20	Fri 9/11/20	[Blue Gantt bar spanning from Fri 9/11/20 to Fri 9/11/20]																											
93	5.8 PAC Meeting #3	16 days	Fri 8/28/20	Fri 9/18/20	[Blue Gantt bar spanning from Fri 8/28/20 to Fri 9/18/20]																											
97	5.9 Alternative Mobility Targets – Technical Memorandum #11	30 days	Mon 9/14/20	Fri 10/23/20	[Blue Gantt bar spanning from Mon 9/14/20 to Fri 10/23/20]																											
101	5.10 Final Recommended Solutions Report – Final Tech Memo #8	15 days	Mon 9/14/20	Fri 10/2/20	[Blue Gantt bar spanning from Mon 9/14/20 to Fri 10/2/20]																											
102	Task 6: Prepare Draft TSP Update	114 days	Mon 10/5/20	Thu 3/11/21	[Gantt bar spanning from Mon 10/5/20 to Thu 3/11/21]																											
103	6.1 PMT Meeting #5	6 days	Mon 10/5/20	Mon 10/12/20	[Blue Gantt bar spanning from Mon 10/5/20 to Mon 10/12/20]																											

Project: Newport TSP Update_5 Date: Tue 5/28/19	Task		Project Summary		Manual Task		Start-only		Deadline	
	Split		Inactive Task		Duration-only		Finish-only		Progress	
	Milestone		Inactive Milestone		Manual Summary Rollup		External Tasks		Manual Progress	
	Summary		Inactive Summary		Manual Summary		External Milestone			

ID	Task Name	Duration	Start	Finish	Half 2, 2019							Half 1, 2020					Half 2, 2020				Half 1, 2021															
					A	M	J	J	A	S	O	N	D	J	F	M	A	M	J	J	A	S	O	N	D	J	F	M	A							
106	6.2 Prepare Draft TSP Outline and Format Template	15 days	Tue 10/6/20	Mon 10/26/20																																
110	6.3 Prepare Draft TSP	40 days	Tue 10/20/20	Mon 12/14/20																																
113	6.4 Implementing Ordinances – Tech Memo #12	30 days	Tue 10/6/20	Mon 11/16/20																																
117	6.5 PMT Meeting #6	6 days	Tue 12/15/20	Tue 12/22/20																																
120	6.6 Prepare Revised Draft TSP	15 days	Wed 12/16/20	Tue 1/5/21																																
121	6.7 Community Event #2	21 days	Wed 1/6/21	Wed 2/3/21																																
125	6.8 City Public Outreach Effort	20 days	Wed 1/6/21	Tue 2/2/21																																
128	6.9 PAC Meeting #4 – Review Draft TSP	16 days	Thu 2/11/21	Thu 3/4/21																																
132	6.10 Joint Planning Commission/City Council Work Session	1 day	Thu 2/25/21	Thu 2/25/21																																
133	6.11 Adoption Draft TSP	10 days	Fri 2/26/21	Thu 3/11/21																																
134	Task 7: Adoption Process	26 days	Fri 3/12/21	Fri 4/16/21																																
135	7.1 Planning Commission Public Hearing	11 days	Fri 3/12/21	Fri 3/26/21																																
138	7.2 City Council Public Hearing	11 days	Fri 3/19/21	Fri 4/2/21																																
141	7.3 Final TSP	10 days	Mon 4/5/21	Fri 4/16/21																																
142	Task 8: Summary of Findings and Project Closeout	31 days	Fri 3/12/21	Fri 4/23/21																																
143	8.1 Executive Summary of Newport TSP Update – Tech Memo #13	20 days	Fri 3/12/21	Thu 4/8/21																																
147	8.2 Project Closeout	5 days	Mon 4/19/21	Fri 4/23/21																																

Project: Newport TSP Update_5
Date: Tue 5/28/19

Task		Project Summary		Manual Task		Start-only		Deadline	
Split		Inactive Task		Duration-only		Finish-only		Progress	
Milestone		Inactive Milestone		Manual Summary Rollup		External Tasks		Manual Progress	
Summary		Inactive Summary		Manual Summary		External Milestone	